Early Childhood Teachers' Perception of Play

AUTHORS

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01. Introduction

Problem: Societal and policy shifts have had cascading affects on early childhood classroom use of play. This can impact children and their abi interact with peers, actively learn, and develop skills that are cemented early learning years.

Purpose: Examine early childhood teachers' perceptions on the value of early childhood settings and their implementation and quality of play i classrooms while balancing competing priorities spurred by the currer shift away from play.

Significance: Contribute to the wider conversation on research on soci policy implications for early childhood play practices and teacher exper regarding play implementation and practices.

Research has shown there has been a loss of play not only in early childhood but also in society throughout recent history (Jarvis et al., 2014; Bassok et al. Christakis, 2015; Singer et al., 2009). Research also supports the need for free early learning settings and its importance to child development (Miller & Alm Aras, 2015). The goal of this study is to understand if those on the front line learning see this loss the same way researchers do and what experiences rel barriers or loss of play they have had.

05. Results/Findings

Survey

- Teachers averaged 11 years working in early childhood
- More time was the most cited (38%) issue teachers would change regarding play in • followed closely (31%) by the desire to have more play and intentional teaching
- Most participants (69%) indicated at least some barriers to play in their classrooms • The most common barrier reported by teachers (77%) was a lack of time in the sch

Interview

- All seven (100%) interviewees said they felt play held a vital role in early childhood learned through play.
- All participants (100%) emphatically expressed that they felt play enhances acader
- Many (57%) of the teachers cited a shift in academics specifically in Kindergarten • Two teachers (29%) said this has caused a "trickle down" effect into preschool
- Cited shift (n=3) in the need teach kids how to play at the beginning of the year
- The teachers' personal definitions of play:
- Four (57%) saying play means using their imagination with three (43%) adding
- Six teachers (85%) indicated time as the main barrier to play in their classrooms a responsibilities

Observation

All but one classroom had under one hour of free play (centers) during the observatio ECERS:

- Lowest scoring domain average across all classrooms was the 'Learning Activities'
- Closely followed by 'Language & Literacy' (range=4.4-4.83, average=4.71).
- Total scale average=4.96 with a range of 4.21-5.37

CLASS:

- Averages across the CLASS assessment for the six classrooms were similar (ranges)
- Lowest scoring domain was 'Regard for Student Perspective'

• Flexibility and Student Focus, Support for Autonomy and Leadership, Student Per dimension: 'Emotional Support'= Average=5.54 (range of 4.5-6.25); 'Classroom Org 'Instructional Support' Average=4.67 (range=5.33-3.67).

"Play is often talked about as if it were relief from serious learning. But for children play is serious learning. Play is really the work of childhood." ~Fred Rogers

	02. Research Qu	estions	$\mid 03. M$	
/ ility to d in the of play in n their nt societal ietal and riences	This study was designed a childhood teachers' perce of play in early childhood implementation and qual classrooms while balanci priorities spurred by the away from play. The inde this study is the teacher p dependent variables are tool and implementation. Research Questions:	Participar public, an Instrume Survey: 23 Participar "personal Participar Observat classroom		
d settings , 2016; o play in	1) What are teacher's perce play as a teaching tool in t	Participar public=4;		
of early	2) What factors do they ide implementing play-based l	• P1 Sc • E3		
lated to	3) How do teachers implement play as they balance competing priorities?			
n their classro g through play s. hool day, dista d education an mics. fit's just can't engagem know there's n	Factor How important do you th Not at all important Slightly important Slightly important Very important To what extent do you fee Not enough Enough the right amound More than enough Is there anything you wis More time Communication Curriculum/Intentional None	n=13 % P ink play is for early childhood classrooms? - - 1 8 4 4 31 8 62 el you use play in your classroom? 2 15 int 9 69 2 2 15 15 15 hyou could do differently regarding play in your classroom? 5 38 2 15 15 Play 4 31 2 15 15 Vo). 5 38 2 15 Vo). 6 9 6 9 9 6 9 9 6 9 15 0 9 15 15 9 15	erceived barriers to play (Survey actor o you feel there are barriers to im Yes No Some /hat barriers do you see to play in Curriculum Administration Parental/societal attitudes Lack of time Policy Other* None *Children not knowing how to classroom looks like? the teachers in the classroo our classroom? your classroom? in your classroom? shift in the expectation of p	
that this mea nd trying to ba	you're supposed to fit in a day nowadays". Ins a freedom to explore. alance all their classroom	ave you experienced any push towards implementing n assroom? o you think play enhances or detracts from academics? low does play fit into today's academic environment? low much emphasis is put on "kindergarten readiness" is to you feel like this puts more pressure on you to focus to you feel any stress balancing the different aspects of est practices, personal wants, and expectations?	nore academics in your in your program? on academic achievement? teaching such as curriculun	
"Then they get thave like the to that you have to to kindergarter they o	to like the elementary ages you est scores and all of that stuff o get done. So, like when I went n, we still had center time, but don't have that now"	nentary school has increased their expect y prior to the last 10 to 20 years. It's almo fect then, to what the kindergarten teach plers coming in with more skills that they kindergarten] and so you feel that pressur	tations so much, ost like that ners want to see, used to teach [in re"	
(range=3.4-4.4 =4.2-5.6; avera Expression, Re ganization' Ave	82, average=4.09) age=5.18) estriction of Movement erage=5.22 (range of 5.67-4.33);	ECERS-3 vs CLASS averages products of the second	C5 C6	

Methodology

nts were recruited from 3 different early childhood programs: private, nd government funded.

ents:

3 questions to gather demographic and other background information. nts (n=13): government funded=2; public=9; private=2

v: 15 question interview separated into "classroom set-up" (5 questions) and views" (10 questions).

nts (n=8): government funded=2; public=3; private=1

tions: 4 hours of observation was conducted per n using two environmental assessment tools. nts (n=6): government funded=2; private=1

Observation Tools:

rekindergarten Classroom Assessment coring System (CLASS) arly Childhood Environmental Rating cale (ECERS), Third Edition







06. Conclusion

The biggest common thread throughout this study was **lack of time**.

Classrooms that were observed as a part of this study scored similarly between the two assessment measures used. The ECERS and the CLASS were designed to be highly correlated with each other, therefore this was an expected outcome and gave the ratings further validity. Both scales use a 7-point Likert scale, the classrooms were scoring averages that fell within the 'Medium' and 'Good' (4-5 and 3-5) on the ECERS and CLASS respectively.

The two government funded programs had the two lowest averages on both the ECERS (4.21 and 4.76) and CLASS (4.2 and 5.2)Additionally, they had the two lowest minutes of free play/centers in their classroom (36 and 53 minutes). The classroom that scored the lowest on average for both the ECERS and CLASS also had the lowest rate of gross motor time (11 minutes).

- population

Implications balancing responsibilities.

04. Analysis

The statistical analysis was conducted using both Excel spreadsheets and SPSS to evaluate the observation data. Using SPSS descriptive statistics as well as Pearson Correlation comparing the ECERS and CLASS total classroom averages for the six classroom observations completed in this study. Excel was used to create the average values as well as compare the classroom averages across the six ECERS and ten CLASS domains as well as their total average score across the entire assessment.

Table 6 Correlation I

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Table 6 Correlation between ECERS and CLASS Average							
		ECERS	CLASS				
		Average	Average				
ECERS Average	Pearson Correlation	1	.894*				
	Sig. (2-tailed)		.016				
	Ν	6	6				
CLASS Average	Pearson Correlation	.894*	1				
	Sig. (2-tailed)	.016					
	N	6	6				
*. Correlation is significant at the 0.05 level (2-tailed).							

R=.894

High positive correlation across six classroom scores on ECERS and CLASS

	Table 7 Statistical significance of ECERS and CLASS			
idard Deviation < .5		2.1	ECERS	CLASS
			Average	Average
on: 213 (ECERS) and	N	Valid	6	6
		Missing	1	1
LA33)	Mean		4.9633	5.183
cistically similar	Std. Deviation		.46181	.4997
	Variance		.213	.250

Future Recommendations

• Further studies to increase number of participants and diversify sample

• Evaluate role of technology as a contributing factor for low levels of classroom engagement and reduction in creativity and imaginative play

Parents- Recognize as an issue that may need to be addressed at home. Rise of technology as a form of entertainment may be negatively affecting kids. *Teachers*- Teachers are aware of these inequities, but are overloaded with

Administration- Curriculums that are being picked may be negatively affecting both teachers and students. Allow more ownership for teachers to pick classroom activities, practices, and/or curriculum.